

Graduate School of Informatics Osaka Metropolitan University

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Osaka Metropolitan University

FACULTY MEMBERS

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Graduate School of Informatics

🛠 Osaka Metropolitan University

Using Knowledge in Informatics to Create a Sustainable Society

In order to create a society (sustainable society) in which the global environment and natural environment are properly preserved, and development is being carried out to meet the needs of the current generation without compromising the needs of future generations, what is necessary is the further advancement of elemental technologies for information and communication, as proposed in Society 5.0, as well as "systematization capability" to combine elemental technologies for the solution of problems as a whole in an optimal way. Moreover, it is also necessary to understand social issues that are newly created through problem solving. Accordingly, it is essential to possess the ability to think systematically in order to understand the interactions between elemental technologies, while analyzing the psychological state of humans who respond to the development and innovation of information and communication technology as well as advanced human computer interface technology, predict changes in society as a whole, and gain new insights that go beyond mere technology and knowledge.

Informatics is a field of study that systematizes information as an academic discipline, independently interpreting information created from all disciplines, to create a new interdisciplinary field of research through not only the development of informatics itself but also the fusion of all disciplines with information as the core.

The Graduate School of Informatics consists of the Department of Core Informatics centered on information science, which pursues truth and principles related to information, and information engineering, which aims to establish technology that handles information; and the Department of Interdisciplinary Informatics centered on the application and development of information in the natural sciences as well as in the humanities and social sciences. With informatics consisting of core informatics and interdisciplinary informatics as the basis for the creation of new knowledge in a wide range of research areas related to information, we will train outstanding knowledge professionals. Specifically, we will develop human resources who have the ability to generate, collect, transmit, and store information sufficient to understand the roots of unknown challenges, the ability to acquire new knowledge through the multifaceted analysis of such information, and the ability to think systematically to formulate mechanisms and methods to encourage society to implement the wills and actions determined based on the acquired knowledge, and who can promote interdisciplinary and cross-sectoral education, research, and development in a wide range of natural sciences, humanities, and social sciences.

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Department of Core Informatics Faculty members



Professor

Soft interface between human and information

While technologies for collecting and accumulating a wide variety of data have been built, the development of technologies for analyzing those data and utilizing them for decision-making is insufficient. Data Mining is a technique for finding useful knowledge from data. We aim to create a human-friendly information society through research and development of systems that support user decision-making by making full use of multivariate data analysis and soft computing technology, including recommendation systems based on historical data on the Internet.

Professor

Intelligence augmentation through intelligent media processing

While the goal of Artificial Intelligence (AI) is to create machines that can replace humans, the goal of Intelligence Augmentation (IA) is to amplify human capabilities with the help of machines. I am challenging to realize intelligence augmentation through sensing human behavior and generating dynamic and intelligent media based on the results of sensing. In particular, I have recently been working on the analysis of human learning and the transfer of human experience

Professor

Artificial intelligence for understanding human creation

After a long evolution, humans got intelligence and created lots of things. We try to make a computer system that understands and generates such people's creations! We use the latest technologies in image recognition and natural language processing based on artificial intelligence, machine learning, and evolutionary calculation. Our research topics are all exciting: manga, novels, picture books, photographs, starry sky, music, mahjong, and games

Professor

Development of evolutionary multiobjective optimization methods and application to data mining

Real-world optimization problems often have multiple objectives to be optimized simultaneously. There are trade-offs between the objectives, and there is no single optimal solution. For such problems, we are developing evolutionary multiobjective optimization methods that can efficiently search for multiple Pareto optimal solutions and provide them to users. We apply the methods to knowledge acquisition by considering the trade-off between accuracy and explainability.

Professor

Discrete Structures and Algorithms

The center of the recent ICT, such as search engines, block-chain, and so on, that supports infra-structures of recent society, consists of computer programs, and "algorithms" are principles how they works. Theory of algorithms is a new kind of mathematics that is required in computer science, and we study those theories for designing and analyzing correct and efficient algorithms and discrete structures for which such algorithms work.

We also model practical problems that have discrete structures, and implement computer programs based on algorithms that we develop to solve such problems.

Professor

Intelligent signal processing

Research topics are analysis of still images, self-position estimation and acquisition of environmental information from movies based on intelligent signal processing methods such as deep learning. Efficient model design that reduces calculation costs while maintaining accuracy are also interested.

Department of Core Informatics Faculty members

Margaret Mark	HAYASHI Toshiharu	Associate Professor Research theme					
66.	Research keywords	Data assimilation, statistical learning Simulations are based on pseudo-models and often do not accurately reflect					
	Data analysis Mathematical finance Statistical inference in stochastic processes	the real world. In inference based on data, it is possible to estimate only a few parameters. Applying data assimilation, the accuracy of the simulation can be improved, and it is possible to make higher-dimensional inferences. In addition to data assimilation, we are exploring the statistical aspects of machine learning methods.					
	HOHJO Hitoshi	Associate Professor Research theme					
	Research keywords Game theory Social behavior Information propagation Decision-making support	Research on the value of information in social systems We analyze various social problems and phenomena using game theory, stochastic models and simulations. Our research explores the value of information and its consequent impact on behavioral strategies. We are working on research with the aim of making support for deriving the best decisions among multi-agents in social systems and offer of mechanisms to improve social efficiency.					
	INOUE Katsufumi	Associate Professor Research theme					
		Image sensing					
	Research keywords Pattern recognition Computer vision Signal processing Multimodal analysis	Image sensing techniques have been focused on in various fields such as automatic driving and surveillance systems, game, etc. The advancement of these techniques has contributed greatly to the construction of a safe and secure society. To realize such society, in our laboratory, we research to analyze images and videos obtained from cameras as well as information obtained from various sensors by using signal processing and deep learning technologies.					
Contrast.	IWAMURA Masakazu	Associate Professor Research theme					
1281.	Pattern recognition techn	nology and its application to support for the visually impaired					
	Research keywords Character recognition Object recognition Deep learning Visually impaired assistance	Suppose you are asked, "What's in this picture?" It may be easy for you, a human, to answer, but difficult for a computer. We research so that computers can do what humans can do, focusing on image-related topics. As a way to use computers that have become smarter, we focus on assisting the visually impaired. By making the "eyes" of computers the "eyes" of the visually impaired, we aim to realize a world in which the visually impaired can "see" their surroundings.					
1	IWATA Motoi	Associate Professor					
The T		rning support based on each learner's ability and preference					
	Research keywords Intelligent media processing Learning support Comic computing Data hiding	There are many ways to study, but finding the right one for you is not always easy. We are developing methods to achieve effective learning by customizing texts, videos, music, etc. for study based on the learner's vocabulary and preferences. I am also working on a data hiding method that can handle video images like QR codes, and image processing and image generation for cartoon images.					
	UBUKATA Seiki	Associate Professor Research theme					
60		Flexible data analysis considering ambiguity and uncertainty					
	Research keywords Soft computing Data mining Rough set theory	In the advanced information society, it is necessary to create value through analyses of big data, and it is essential to classify and summarize data automatically. The ambiguity and uncertainty, such that objects cannot be clearly classified by 0 or 1, are inherent in data. By utilizing soft computing techniques, which aim at realization of flexible information processing ability of human, we propose new analytical methods that can deal with the ambiguity and uncertainty inherent in data and aim at contributing to the society.					
	MASUYAMA Naoki	Associate Professor Research theme					
POOD.		Clustering algorithms capable of continual learning					
AND A CONTRACT	Research keywords	With the growth of IoT technology, it has become easy and continually to obtain a wide variety of data from numerous devices. In this laboratory, we are mainly engaged in theoretical research on clustering algorithms that can continually and adaptively extract useful information and its relationships. In addition, we are also working on real-world applications by applying clustering algorithms.					



System

Control theory Cyber-physical systems Multi-agent systems Robotic networks

FUJIMOTO Noriyuki

Parallel programming Accelerator GPU computing Discrete optimization

Lecturer

Plant image processing

Yuzuko has an interest in image-based plant phenotyping. She is working on measuring plant traits using computer vision and pattern recognition techniques to clarify the correspondence between gene information and plant traits. She is also developing agricultural work support system by applying plant measuring.

Assistant Professor

Natural language processing and knowledge processing and their applications

My research focuses on natural language processing, knowledge information processing using natural language processing, and their applications in combination with machine learning and artificial intelligence. With the advancement of computers, we are now able to communicate and work with languages. My goal is to enable computers to understand the meaning of language more deeply than ever before, to construct knowledge from linguistic information, and to use this knowledge to perform creative tasks and processing like humans.

Assistant Professor

Games and computation

In combinatorial games such as Chess and Go, it is known that either the first or the second player can always win, but a game's "winner" itself is generally unknown. Thus, a natural interest in a combinatorial game is to decide which is the "winner" in a position. The "winner" of a game is sometimes efficiently computable, which is quite rare. For example, in Go and Chess, the computation of the winner belongs to a computational class EXPTIME-complete, in which efficient computation is believed not to exist. We are interested in which is the "winner" of a game and whether the "winner" of a game is efficiently computable.

Professor

Creation of valuable services and applications over programmable platforms

Our laboratory focuses on a creation of various services over programmable platforms and R&D on its underlying technologies. Toward smart society through ICT, it is important to develop an information platform which is capable to compose various functions freely and dynamically. We design a new platform which can control, deploy, and cooperate of computing resources, networking, and variety of data exchanged. Our aim is also its application to create practical services in the university.

Professor

Cyber-physical control of multi-agent systems, with applications in robotic networks

Our research focuses on mathematical modeling, control design, learning and optimization of large complex systems composed of interacting agents with discrete, continuous, or hybrid dynamics. Collaborating with world-leading universities and scientists, our work is being widely applied in autonomous robots, self-driving vehicles, mobility networks, logistic automation, and smart cities.

Professor

High performance computing

We are studying parallel programming for parallel computers that can perform multiple operations simultaneously. Most computers today, from smartphones to supercomputers, as well as PCs, are parallel computers. The number of operations that can be executed simultaneously tends to increase rapidly. In order to get higher performance out of them, parallel programming that explicitly specifies the simultaneous execution of multiple operations is necessary, rather than sequential programming that only specifies one operation at a time.

Department of Core Informatics Faculty members

	NAKANO Tadashi		ch theme
	Molecular communication: A Research keywords Information network Molecular communication Bio-inspired network Life science	a new information and communication technology para We are interested in molecular communication – a new informa communication technology paradigm. Unlike current electromagnetis communication, molecular communication uses chemical signals or m as the carrier of information. Molecular communication allows a bio-nanomachines to communicate and cooperate. Potential applic molecular communication include creating an artificial information inside our body.	ation and sm-based nolecules group of cations of
	OHNO Shuichi	Professor	
(a)		Analysis and applications of data indexed in til	me order
	Research keywords Time series Signal processing Machine learning Communication	A time series is a series of data points indexed in time order. Time s not only in informatics and engineering but also in various fields. For series of economic data like foreign exchange fluctuations is a time are making researches on time series to extract important inform predict future values of some phenomena. We are constructing in time series, using machine learning. We are also developing signal technologies for future advanced information communications.	series arises r example, a e series. We ation and to nodels from
	TODE Hideki	Professor	
and i	/	Enabling smart, fast, massive, and secure network	<u>ch theme</u> working
	Research keywords Intelligent networking Network quality control Content delivery system Broadband networking Secure networking	We are working on the realization of network mechanisms and controls provide ultra-high-speed, high-capacity, and low-latency info communication as well as smart and secure services as future networks research is directly related to optical networks, wireless networks, security, IoT and sensor networks, and edge computing, etc.	s that can ormation orks. Our
ANA	FUJIMOTO Manato	Associate Professor	arch theme
		Ubiquitous systems based on network and IoT tec	
	Research keywords Ubiquitous IoT (Internet of Things) Wireless communication Sensing	Our laboratory is carrying out the researches on ubiquitous system network and IoT technologies. Especially, we are targeting various fi making the our world "Hyper(or super)-Smart" by a cyber-physical sy that highly links the real world and cyberspace. In our laboratory, through a parallel research experience across multiple technic information engineering, from hardware to software, from com- networks to machine learning.	ns based on ields toward ystem (CPS) , you will go cal areas in
And a	NAKAJIMA Shigeyoshi	Associate Professor Researc	ch theme
00.	Moving image, static Ima	age, signal, medical data, artificial intelligence, artific	
	Research keywords Image Medical data Al AL	I process moving images, images, and signals of medical data a normal subject data. As an example, I analyze the signal data accelerometer attached to the body to objectively measure gait a machine. Another example is gait authentication of persons with images. I employ artificial intelligence and artificial life as analysis meth	ata of an ability by n moving
	TANIGAWA Yosuke	Associate Professor	
-(aa)-		Creation of new capabilities and value of wireless n	networks
	Research keywords Intelligent networking Network control IoT (Internet of Things) Wireless networks	Not only short-distance, high-speed wireless networks such as W medium-low speed, long-distance ones like TVWS-WLAN, Wi-Fi HaLow are developed. On the other hand, wireless networks are expected to b in new fields such as medical, manufacturing, and agriculture. In order performances required in each field, we aim to realize a wireless network new capabilities and value through adaptive cooperation among differ wireless networks as well as refinement of each elemental technology and	i-Fi but also w, and LPWA be leveraged er to achieve k that creates rent types of
Contract Service	KATSUMA Ryo	Lecturer	ch theme
		Research on advanced services using mobile	
	Research keywords Mobile computing Sensing Advanced services Ad-hoc networks	In recent years, mobile devices such as smartphones, smart watc wearable computers have become widespread. Many of them are de- be able to sense a variety of environmental information such as images and accelerations, as well as to enable wireless communicati researching advanced services by using these sensing and commi functions. In detail, it covers several issues such as power saving support, traffic safety, and brand-new entertainment suggestions.	hes, and signed to s, sounds, on. I am unication



Future network

Lecturer

A research on software and hardware platform for decentralized blockchain system

This study focuses on two main research themes. The first is the development of decentralized blockchain applications for Society 5.0. For example, development of smart healthcare systems, industrial blockchain ecosystems for self-driving cars, anti-counterfeit drug management systems, etc. The second is the design of ultra-low power high processing rate hardware architectures for securing Blockchain networks.

Lecturer

Development of systems and methods to realize human intellectual functions

We are studying simultaneous learning of state representation and behavior that imitates human behavior learning. In addition, as natural language processing of "miscellaneous sentences", we are studying information extraction from SNS or product reviews, and artificial intelligence for the "Werewolf game".

Assistant Professor

Designing and implementing highly secure network architecture

Nowadays, many companies are subject to cyber attacks such as targeted attacks and distributed denial of service attacks, which affect users of their Network security services. We are also working on securing future network architecture. services. We are conducting research to solve these social issues of network



Department of Interdisciplinary Informatics Faculty members







Information systems evaluation Technology management Information economy



Professor

Developing "intelligent systems" to amplify "human intelligence"

I am researching technologies that aim to support learning of higher-order inking skills. I am interested in those areas where the subject matter is not clearly defined, such as in math or science, but is vague and latent. I believe that it is important for both humans and computers to look at what we are processing from a higher level viewpoints and understand why it is working the way it is, so from this perspective I am trying to develop Intelligent Systems to amplify Human Intelligence

Professor

Development and application of intelligent systems

My research interests center around the development and application of intelligent systems such as machine learning and soft computing. I am also interested in the application of the intelligent systems to real-world problems such as health care, social welfare, and industry.

Professor

Making tacit knowledge explicit of nursing skills and development of a learning support system for training nursing art skills

We are working on the development of a learning support system that visualizes and formalizes the "prowess" of skilled nurses in nursing techniques so that anyone can acquire skilled techniques. For visualization, we use sensors and devices for measurement and analysis. The analyzed data is processed into formal knowledge that can be easily understood by learners. Our goal is to create a learning support system that will motivate students to learn, increase their learning efficiency in a fun way, and nourish their humanity.

Professor

Information security, information systems engineering, information networks

We are researching on information security, including the development of operation management systems to efficiently monitor multiple network devices and numerous information systems, and also the unauthorized intrusions detection into information systems

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(1) Records of personal lives, (2) Information retrieval in libraries

By recording personal lives (accumulating information related to people), I am conducting research to support "understanding people (self and others)" and "life (living well)" from the perspective of informatics. My research focuses on extraction and organization of information (text) as well as web intelligence and lifelogs. My academic fields span computer science, library and information science, and cognitive science/psychology.

Professor

Applied research on data science

My research interests focus on social data science. The field includes various data such as POS data collected at retail stores and person trip data. Therefore, it is necessary to utilize better methods depending on the type and characteristics of the data and the purpose required. I have been engaging in effective research in society by developing optimal methods while focusing on practicality

Professor

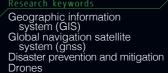
Evaluation of information technology and its application to economics and business

We are researching the application of information technology to economics and business. We use data science methods to analyze the success factors of DX (Digital Transformation) using blockchain technology and Al, patents, information system evaluation, and business models. We are also analyzing the application of information technology to entertainment and sports.

Department of Interdisciplinary Informatics Faculty member

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First-principles calculations optimize factors in the manufacturing process that affect material propo and artificial intelligence to automatically analyze metallographic images. ONISHI Katsumi Associate Professor Research on the efficient use of computers in a network environment Research on the efficient use of computers in a network environment Distributed processing Mathematical optimization problems, such as management and operation Our research focuses on combinatorial optimization problems, such as porticate in antwork environment inding an appropriate solution more quickly by efficiently using multi on inding an appropriate solution more quickly by efficiently using multi antimeters. Our goal is to make the easy for those who need to han optimization problems by using an environment that is widely available and e possibile to use. NOIMA Atsuhiro Associate Professor Research Computers for qoal is to make the easy for those the subject of a salesperse on problems by using an environment that is widely available and e possibile to search academic photographic images. Moter developing systems for creating effective video teaching material forgramming education batabases for dittal humanities. We are developing systems for creating effective video teaching material teacher avatars using 3DCQ and VR, and a system for condu- sus we Slide Database, a database on ditigal humanities field which missibile to search academic photographic images from any sostible to search academic photographic images from any sostible to search academic photographic indesting for example, sostible to search academic photographic indesting for example, sostible to second in developing systems. Depending on the environment, we sale developing a very existers. Depending on the envir	eering are materials, material materials
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Development of educational information systems and databases for digital human Research keywords Educational information systems programming education batabases for ditital humanities We are developing systems for creating effective video teaching materia teacher avatars using 3DCG and VR, and a system for condu- psychological experiments, lin addition, we have developed "N Sasuke Slide Database", a database on ditigal humanities field which ma possible to search academic photographic images from a map. SAGA Ryosuke Associate Professor Research keywords We are researching methods for data utilization and social implementation formation visualization service science Nagement information systems information visualization service science We are researching methods for data utilization and methods, and create a to as systems. Depending on the environment, we select technologies using latest artificial intelligence as well as classical methods, and create a to are developing a recommender system for online shopping, extract cause-and-effect relationships and reasoning from text to evaluate servic and visualizing information to help understand large-scale data. NAGATA Yoshikatsu Associate Professor Research keywords bardia information social environment, and the historical background of local communities. So and analysis of regional diversity and analysis of regional diversity and analysis of regional diversity escient compose important units for an integrated spatio-temporal inform social environment, and the history of communities including the migra residents compose important units for an intergrated spatio-temporal inform social environment, and the histor	rch thoma
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Digital humanities Regional information Spatial information system	system
	atural and igration of nformation ersity. This
HAYASHI Yuki Associate Professor Research the	thome
Intelligent interaction support for advanced intellectual activit	
Research keywords Our modern society is filled with complex issues that cannot be solved by operson. The focus of my research is to propose learning support systems to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues. For example, so analyzing advanced skills to face out the complex issues.	by one ms that





HIRABAYASHI Naoki

Facility layout

Optimization methods Meta-strategies

Real-time production scheduling

KUSUNOKI Yoshifumi

Data analysis Mathematical optimization Machine learning Decision aiding

Creative activity support

collaborative problem solving and metacognition, and developing intelligent learning support systems as "training wheels" to enhance the target skills.



Associate Professor

Development of efficient and flexible design and operation methods for production systems

We are working on the development of various production management methods. In particular, we are studying real-time production scheduling methods for efficient and flexible production in uncertain environments, and facility layout methods to decrease material handling costs dynamically.

Associate Professor

Creating livable communities for all people through the use of information and communication technologies

Together with health and welfare professionals, we are conducting research on the practical application of local information. We are also engaged in research on dementia education using robots and other means, with the aim of creating Research on dementia education Information education for health dementia.

Associate Professor

Development of an integrated optimization methodology for production systems in a broad sense

In the future, it will be even more important to view everything as a "system" and pursue the integrated optimization of the entire system, rather than the individual optimization of its components. From this point of view, I am working on the construction of methodologies for the design, analysis, control, operation, and management of systems from the perspective of design and production in the broad sense.

Associate Professor

Research and development of knowledge processing systems

As the Internet becomes more and more common, a wide variety of contents such as linguistic data, images, videos, and numerical data are being distributed. There is an increasing need to smoothly process the knowledge required by users from such diverse large-scale data. In our laboratory, we use the latest technologies such as natural language processing and machine learning to realize data analysis based on the structure behind the data through intelligent information processing, and to apply these technologies to a wide range of real-world applications.

Associate Professor

Application of geospatial information to disaster prevention and mitigation, infrastructure maintenance and management, etc.

In cooperation with local governments (especially Osaka Prefecture and Osaka City) and private companies, we are researching methods to efficiently and safely maintain and manage various urban infrastructures, such as bridges and seawalls, by using ICT such as drones and geographic information systems (GIS).

Lecturer

Development of data analysis methods based on mathematical modeling techniques

Data analysis techniques, which are used in a wide variety of fields and organizations, are required to be diversified and sophisticated. On the other hand, modeling techniques and algorithms based on mathematical optimization have been studied to solve various problems in society. These techniques are also effective in developing advanced data analysis methods. The goal of this project is to propose new approaches to data analysis, artificial intelligence, and decision aiding using the techniques of mathematical optimization.